

City of Bloomington Kickball Rules

Roster/Waiver Forms

A City Roster/Waiver Form must be completed and signed by all members of your team. The roster/waiver must be returned by your team's first game. Forfeits will be marked for all teams that have not submitted a roster. Those forfeits will become permanent after week 3 of league play.

Players who have not signed your team's roster/waiver are considered illegal players. Games that illegal players compete in can be ruled forfeits. Players can be added to your roster as long as you do not go over the 20 player limit.

Schedules

Schedules are created using a software scheduling program. After a schedule has been created, the League Director manually manipulates the schedule, if needed, to balance out game times. Game times are balanced so that a team will not have more than one more or one less game at a particular game time than the league average. Ex: If the league average is two 6:15 pm games, a team may have 1, 2, or 3 games scheduled.

Teams will have equal number of home and away games. If a team does play an odd number of games, it will have either one extra home or away game.

Scheduling requests will be considered before the beginning of the season, but not necessarily always granted.

Make-up games will be added on to the end of the regular season. All cancellations will be updated on the Adult Sports Weather Line (952) 563-8878 option 1.

Team/Player Conduct

Players must be at least 18 years of age to participate in the Adult Athletic Leagues.

Teams must show up for games on time. If there is a need to forfeit, that team must contact both the League Director and the listed manager of the team that they are scheduled to play by 3 pm on the day of the game. Only rostered players are allowed.

Physical altercations will result in immediate suspension from league play for the individuals that were involved, as determined by the League Director. Verbal confrontations will be reviewed and appropriate disciplinary action will be issued on an incident by incident basis, and letters will be sent regarding any altercations and course of action taken to document the incident.

Abusing City Staff or officials will not be tolerated.

Any player/manager ejected from a game will receive a minimum of a 1 game suspension. The League Director will review all game ejections to determine if further action is needed.

The City of Bloomington is NOT RESPONSIBLE for lost or stolen items.

2018 League Rules

- Teams will be given a ball at the beginning of the season and are responsible for supplying a ball for the remainder of the season.
- Metal spikes are not allowed.
- A team may bat any number 8 or greater. Additional players will be allowed to enter the end of the batting order as they arrive at any point throughout the game. When playing the field, teams shall consist of 8 to 10 players. If 10 players or more bat you must have 10 players in the field. The batting order must alternate genders. If 2 players of the same gender kick back to back an out will be declared.
- Games are scheduled to be 45 minutes. Your 45 minutes includes warm up and playing time. No new inning will begin after 45 minutes.
- Begin games promptly at your assigned times. Please be considerate of the other teams in the league by being ready to start on time.
- **Forfeits:** The shorthanded rule designates the shorthanded team as the visitor, and the 1st inning begins. If the team does not have enough players by the end of the half inning the game will be declared a forfeit. 6 players are required to play shorthanded. **The score recorded for a forfeited game is 7-0**
- Games called after four complete innings will be considered a complete game.
- Games tied after 7 innings will go to a tie breaker where both the visiting and home team will kick. The last player out will be placed on 2nd base with one out.

- **Play End:** When the pitcher has control of the ball within the bases, the play ends. Runners are awarded the base they are closest to when control is made
- **Targeting:** Hitting a base runner with a ball above the shoulders is not allowed. Runners hit above the shoulders while running or sliding will be called safe. If a runner intentionally uses their head to block the ball they will be called out. If a head shot is deemed intentional the player will be warned; if the incident occurs again by any member of the same team a forfeit will be called. This also applies to charging the catcher.
- After a kicked ball is caught runners must tag up before advancing to the next base
- One extra base will be awarded to all base runners on balls going out of play on an over throw
- **Defensive positioning:** There must be 2 male and 2 female outfielders and infielders; the pitcher and catcher must be the opposite gender. When playing shorthanded at least one player from each gender must be represented in the infield or outfield that has only 3 players.

Bloomington Parks and Recreation

1800 West Old Shakopee Road
Bloomington, MN 55431
(952) 563-8877

League Director

Mike Ramirez
(952) 563-8880
mramirez@BloomingtonMN.gov

Sports Coordinator

Greg Simmons
(952) 563-8676
gdsimmons@BloomingtonMN.gov

Adult Sports Weather Line

(952) 563-8878 opt. 1

Valley View Playfield

501 East 90th Street